

JASON CHEN

jasonc1@andrew.cmu.edu
jason-chen.net
Cupertino, CA
408 931 5510

Web designer and front-end developer interested in creating aesthetically pleasing yet usable user interfaces.

EDUCATION

Carnegie Mellon University
Pittsburgh, PA

Graduation | May 2017
B.S Information Systems
B.S Human Computer
Interaction

GPA | 3.29
Dietrich College Dean's List
with Honors (Spring 2014)

RELEVANT EXPERIENCE

Software Engineering Intern | Intuit (Mountain View, CA)
June to August 2016

- Implemented an application of a test automation/integration suite for a data pipeline for Intuit Data Engineering and Analytics. Created components for preprocessing (data generation) and automation using java.

Web Designer | Rewynder (Pittsburgh, PA)
September 2015 to March 2016

- Designed and implemented the company webpage to showcase products as well as gather user interest.

Software Engineering Intern | Intuit (Mountain View, CA)
June to August 2015

- Created a UI/front end using AngularJS for the Data Parity tool used for the IDEA (Intuit Data Engineering and Analytics) team at Intuit. The front end was aimed towards increasing usability for the tool.

Web Designer for Jeff Bigham | CMU HCI (Pittsburgh, PA)
January to May 2015

- Redesigned the user interface for the web app called Legion: CHORUS, a research project aimed to help users ask questions and receive answers from crowd computing via chat box.

Research Assistant | CMU Articulab (Pittsburgh, PA)
March to November 2014

- Created coding manuals and annotated video sessions to observe behavioral differences between friends and strangers. Managed the Articulab's main website.

SKILLS

- JavaScript
- HTML/CSS
- Java
- Ruby on Rails
- Java
- Illustrator/InDesign
- Photography

ACTIVITIES

Photography

- CMU Athletics
- The Thistle (photoeditor)
- Lunar Gala
- Freelance: Formals, Bhangra in the Burgh, Greek Sing, Dancers Symposium

Build 18

- LED audio Visualizer (2015)
- Racecar Simulator (2014)

Student College

- Historian
- Web Manager

COURSEWORK

Information Systems

Software Development Project; Application Development; Database Design and Fundamentals;

Computer Science

Principles of Imperative Computation, Introduction to Data Structures, Fundamentals of Programming and Computer Science

Human Computer Interaction

Interaction Design Studio; Programming Usable Interfaces; User Centered Design Research & Evaluation, Crowd Programming